Digital Literacy Pro[®]



Course Outline and Specification





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Introduction

This course will introduce the learner to Digital Literacy Pro[®] via an online learning platform, it provides a comprehensive experience and hours of content for training practical skills through interactive learning modules. Instructional lessons are combined with instructor-led videos, demonstrations, quizzes, practice exams, and performance-based lab simulations to provide hours of content.

This course is available self-paced, with demonstration video lessons, visual text lessons, lab simulations, live-in-the-app projects, and certification practice exams.

Duration

This course is available with a 12-month access license, with tutor support.

Course Features

Multi-format training resources are included with this course.

Certification

There is a certified exam voucher available with this course.



Course Outline: Keyboarding

1. Keyboarding Skills

- o Computer Keyboard and Typing Ergonomics
- o Finger Placement
- Keyboarding Practice Tips

2. Letter Practice

- Home Row Letters
- Pointer Finger Practice
- Middle Finger Practice
- Ring Finger Practice
- o Pinky Finger Practice
- o Numbers
- o Shift Keys

3. Word Practice

- $\circ \quad \text{Common Words}$
- Word Practice 1
- Word Practice 2
- Word Practice 3
- Mixed Case

4. Sentence Practice

- Aesop's Fables
- o Pride and Prejudice
- o A Journey to the Centre of the Earth



Course Outline: Hardware

1. What is Computer Hardware?

- What is Computer Hardware?
- o Input and Output
- Bits, Bytes and Buses
- Binary Decimal Conversion
- o Hexadecimal
- o Hertz, Bytes and Metrix Prefixes
- Best Practices
- o Learning Review
- o Using the hardware labs

2. Peripheral and External Devices

- o Common Peripheral Devices
- o Printers
- o Learning Review: Peripheral Devices
- Connect Peripheral Devices

3. Motherboard

- o The Motherboard
- o Motherboards From Different Computers
- Motherboard Ports and Connectors
- o Learning Review: Choose a Motherboard
- Learning Review: Motherboard Ports
- Learning Review: Motherboard Backplane



4. Internal Components

- o Internal Components
- \circ $\;$ The CPU and Microprocessor $\;$
- o Install a CPU
- Short-Term Memory
- o Install RAM
- Long-Term Storage
- o Install Hard Drives
- o GPU
- o Monitors and Touchscreens
- \circ Sound
- o Upgrade a Video Card
- Power and Cooling
- Install a Power Supply



Course Outline: Operating System and File System

1. Operating Systems

- o Operating Systems and Applications
- o User Interfaces and Interactions
- o Common Operating System Features
- o Boot Process: Starting an OS

2. Windows Operating System Basics

- o Windows OS Overview
- o Common UI Elements
- Managing Applications
- Learning Review: Using Windows
- o Manage Applications

3. Configure Windows

- Personalize Windows
- Windows Display Settings
- Personalize Windows and Use Display Settings
- Updating Drivers
- Update Drivers
- Windows Update
- Update Windows



4. File Systems

- o Files and Folders
- Compressed Files
- o Organizing and Renaming Files
- Using External Storage Devices
- o Use Windows File System
- Windows Command Line
- o Use Windows File System: Command Line
- Move Files from an External Drive

5. Other Common Operating Systems

- o macOS Overview
- o Chrome OS Overview
- Linux OS Overview
- o Use Linux File System
- o Linux Command Line
- o Use Linux File System: Command Line



Course Outline: Introduction to Applications

1. Application Software

- o Apps on Different Computer Devices
- Personal Information Software
- Productivity Software
- Communication Software
- o Entertainment Software
- Digital Media Software
- o Troubleshoot Software Problems

2. Common Tasks in Microsoft Office Applications

- o Basic File Management
- Create and Save Files
- Printing Files
- o Print Files Lab
- Undo, Redo, Cut, Copy, and Paste
- o Spelling and Grammar Check
- Use Cut, Copy and Paste



Course Outline: Word Processing

1. Word Processing

- o Digital Documents
- Word Processors

2. Formatting Text

- Formatting Fonts
- Additional Font
- o Modify Fonts

3. Formatting Paragraphs and Pages

- Paragraph Formatting
- Align and Format Paragraphs
- o Bulleted and Numbered Lists
- Create and Format Lists
- Tabs and Indentation
- Margins and Orientation
- Indentation and Page Options

4. Tables

- Word Tables
- o Create, Modify, and Delete Tables
- Table Formatting
- o Customise a Table

5. Images

- o Inserting and Resizing Images
- Work with Images



Course Outline: Spreadsheets

1. Spreadsheet Software

- \circ Spreadsheets
- Common Spreadsheet Tools

2. Spreadsheet Navigation

- Workbooks and Worksheets
- o Rows and Columns
- Navigate a Workbook

3. Format Data

- Cell Formatting
- Number Formatting
- o Format a Worksheet

4. Formulas and Functions

- Cell References and Formulas
- o Common Functions
- Use Formulas
- The Fill Handle and Flash Fill
- o Use Fill Options

5. Tables and Charts

- o Excel Tables
- Use Excel Tables
- o Formatting Charts
- o Chart Data
- o Use Charts



Course Outline: Presentations

1. Presentation Software

- Digital Presentations
- Common Presentation Tools

2. Slides

- Adding and Managing Slides
- o Add and Manage Slides

3. Text and Images

- Formatting Text
- Add and Format Text
- o Inserting and Modifying Images
- o Insert and Modify Images

4. Transitions and Animations

- Slide Transitions
- o Animations
- Use Transitions and Animations

5. Presenting

- Launching and Presenting a Slideshow
- o Present a Slideshow



Course Outline: Other Common Applications

1. Email Software

- o Sending Email
- Formatting Email
- Create and Send Messages
- Responding to Messages
- o Spam and Junk Email
- o Reply to Messages
- o Learning Review: Writing and Sending Email

2. Calendaring Software

- Digital Calendars
- Creating Meetings
- o Scheduling Meetings

3. Database Software

- What is a Database?
- o Database Basics
- Inserting and Modifying Data
- o Insert, Modify and Remove Data from a Database
- o Query Basics
- o Create a Simple Query in a Database

4. Digital Media Software

- Digital Media Software
- o Graphic and Photo Editing Software
- o Audio and Video Editing Software
- Motion Graphics Software
- o Graphics and Animation Software



Course Outline: Networks and Internet Technology

1. Computer Networks

- Communication for Computers
- Wired and Wireless Communication

2. Networking Devices and Cables

- Network Devices
- Network Cards and Cables
- o Learning Review: Identify Networking Devices
- o Install a Network Card
- Set a Static IP Address
- o Set an IP Address
- o Create a Simple Wired Network
- Create a Simple Wireless Network

3. Networking Protocols and Troubleshooting

- Networking Protocols Overview
- o Common Networking Protocols
- Learning Review: Protocols
- Network Types 3
- Network Topology
- Troubleshooting Network Problems
- Learning Review: Choose a Network Topology
- o OSI Mode
- o Learning Review: OSI Model Layers

4. Cloud Technology

- Cloud Computing Overview
- Cloud Technology
- \circ Web Apps
- o Learning Review: Coud Technology



5. Online Communication and Collaboration

- Principles of Effective Communication
- Global Collaboration
- o Synchronous and Asynchronous Communication
- o File Sharing Services
- o Share a File Using OneDrive



Course Outline: Internet, Social Media, and IoT

1. The Internet and the World Wide Web

- Websites and Web Servers
- IP Addresses and URLs
- o Internet Service Providers
- o Common Internet Browsers
- Browser Basics
- Browser Cache and History
- Browser Cookies and Settings
- o Browser Management

2. Online Search

- Searching the Internet and Search Engines
- Evaluating Search Results
- o Search Operators and Advanced Search
- o Image Search Tools and Downloading Images
- o Learning Review: Use a Search Engine
- Evaluate Search Results
- o Conduct an Advanced Search
- Search for Images

3. Research

- o Academic Research
- o Copyright and Digital Ownership
- o Citations and References
- o Learning Review: Copyrights and Trademarks
- Fake News and Evaluating Misinformation



4. Social Media

- o Social Media Overview and Responsibility
- Social Networking
- o User Reviews and Content Sharing
- o User Communities & Forums
- o Learning Review: Choose a Social Media Platform

5. Internet of Things (IoT)

- o The Internet of Things
- Popular IoT Devices
- Set Up IoT and Smart Devices



Course Outline: Mobile Technology

1. Mobile Operating Systems

- o Mobile Devices
- Mobile Operating Systems
- o Common Mobile Settings
- Learning Review: iOS Apps
- o Explore iPad UI and Common Settings
- o Use Cellular Settings

2. Mobile Apps

- What are Mobile Apps?
- o Install and Remove Mobile Apps
- Use the App Store on iPad
- Configure iPad Settings for Apps

3. Mobile Connectivity

- Mobile Connection Types
- o Learning Review: Mobile Connections
- o Wi-Fi
- o Connect to Wi-Fi
- \circ Bluetooth
- o Use iPad Bluetooth

4. Basic Summary Settings

- Privacy Settings
- o Touch ID, Passcode, and Auto-Lock
- Learning Review: Mobile Security
- o Privacy Settings and Authentication



Course Outline: Digital Citizenship

1. Be Empathetic and Ethical

- What is Digital Citizenship?
- o Empathy and Ethics
- Show Empathy
- o Personal Brand

2. Be Responsible and Educated

- Being Responsible for Learning
- Digital Etiquette (Netiquette)
- Competence and Safety
- o Digital Wellness
- o Learning Review: Email Safety and Etiquette

3. Be Aware and Safe

- o Dangers of Digital Worlds
- Cyberbullying
- o Personal Data

4. Be Secure

- Data Safety and Security
- Security with Email and Text Messages
- Security with Online Browsing
- o Security with IoT Devices
- o Learning Review: Cybersecurity Online
- o Configure Social Media Privacy Settings
- Evaluate Texts for Smishing



Course Outline: Programming Fundamentals

1. Programming Overview

- Introduction to Programming
- Programming Languages
- Programming Language Facts
- Software Design Facts

2. Computational Thinking

- o Abstraction, Problem Solving, & Algorithmic Thinking
- o Instructions for Computers
- Working with Pseudocode
- Programming Tools
- Coding Overview
- JavaScript Overview
- o Using the JavaScript Code Visualizer
- Working with Your First Program

3. Data Operators

- o Constants, Variables, and Data Types
- o Data Types
- Order of Operations
- Arithmetic in JavaScript
- o Data Operator Facts
- o Using Data Operators



4. Functions in Programming

- Modular Programming
- Functions in JavaScript
- Function Facts
- Working with Functions
- String Functions
- Working with String Functions & Formatting

5. Conditions

- Structured Programming
- o IF Then Else
- o Using IF Then Else
- Code Blocks
- o Relational Operators
- Logical Operators
- Working with Conditions & Operators
- o Branching Statements
- Using Branching Statements

6. Loops

- o Using Loops
- o While Loop
- Working with While Loop
- o For Loops
- Using for Loops



7. Arrays

- o Arrays and Lists
- Index Notation
- o Displaying Array Members
- \circ $\;$ Working with Arrays & Lists $\;$
- o Arrays and Functions
- Working with Arrays & Functions

8. Programming Summary

- \circ $\;$ Finding and Fixing Bugs
- Programming Terminology



Course Outline: Problem Solving and Project Planning

1. Project Planning

- o Define Project Goals
- o Identify the Audience
- Visualise Solutions
- o Design Processes
- Using Feedback

2. Carrying Out a Project

- o Goals and Progress
- Collaborative Content Creation
- o Collaborative Review and Feedback
- o Team and Task Management
- o Share and Present



